

2021 LEAGUES RULE VARIATIONS



FIBA RULE	BIG V & CBL	VJBL – VC Panel	NBL1
Home team have bench and its own basket on left side of table (facing court) unless otherwise agreed	Home team selects bench and basket	Same as FIBA unless otherwise agreed to.	Home team selects bench and basket
Males Size 7 ball Females Size 6 ball Use of ball in warm-ups	Referees choose game ball from one of the team balls. Balls same as FIBA Teams supply their own ball. (Approved Spalding)	All Females Size 6; Males Size 6 – Under 12's & 14's Males Size 7 – Under 16's, 18's, 21's Teams supply ball – Spalding Referees choose game ball from teams	Same as FIBA Home team to provide Spalding ball
No more than 12 players per team	Same as FIBA	10 Players in Under 12's, 14's, 16's 12 Players in Under 18's, 21's	Same as FIBA
20 minute warm up	Same as FIBA	5 Minute warm up, or less if necessary and agreed to by team coaches	Same as FIBA
Game time 4 x 10 min quarters Half time interval of 15 mins	Game Time – Same as FIBA Half Time Interval – 10 mins	4 x 7 Min. Quarters – U12's 4 x 8 Min. Quarters – U14's, 16's, 18's, & 20's Half Time Interval – 2 mins	Game Time – Same as FIBA Half Time Interval – 10 mins (unless league prior approval)
Shirts, shorts must of same dominant colour. Shorts must end above the knee. T shirts not permitted.	Same as FIBA	Same as FIBA – except allow shorts to be different colour to the shirt.	Same as FIBA
Arm and leg compression sleeves, headgear, wristbands, headbands and tapings must be in one same dominant uniform colour. All players on team to all have same colour	Same as FIBA, with an additional colour of black or white and no colour restrictions for tapings, headbands & wristbands.	Same as FIBA – with an additional colour of black or white and no colour restrictions for tapings, headbands and wristbands.	Same as FIBA, with an additional colour of black or white and no colour restrictions for tapings, headbands and wristbands.
0 – 99 including 0 and 00 playing numbers.	Same as FIBA	Same as FIBA, except not 0 and 00. 0 and 00 are used as replacement shirts.	Same as FIBA
3 point line – 6.75 m	Same as FIBA	Same as FIBA for U16's, 18's, 20's (Outside line). Under 12's and 14's Inside Line (6.25m)	Same as FIBA
3 second rule	Same as FIBA	Same as FIBA except for U12's – 5 second second In restricted area.	Same as FIBA
Time-outs in last 2 mins and overtime – possession to Team A – T/Out by Team A in B/ Court, Team A coach decides where throw in is taken – either B/Court or advance to throw in line in F/Court . Head Coach to inform referee at end of T/O.	Same as FIBA	Same as FIBA	Same as FIBA

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Time-outs in last 2 mins & O/Time – If coach choose to advance to throw-in line in F/court and Team possession because OOB – If <13 sec. Shot clock continues. If >14 sec reset to 14 secs. If because Foul/Viol – If advance to F/court – 14 sec. If stay in B/court 24 secs	Same as FIBA	Same as FIBA, except ; Possession to Team A because of OOB – T/ Out by Team A in Backcourt – If choose to advance to throw-in line in Frontcourt, NO reset, shot clock continues. If because of foul/viol & advance clock resets to 24 secs. in F/court. Remain in Back Court – 24 secs.	Same as FIBA
24 Sec. Shot Clock – Shot clock reset to 24 secs. when there is a turnover – ball now controlled by the team that was not in control before.	Same as FIBA	Same as FIBA – Except Under 14's – 24 second shot clock starts when the ball enters the team's frontcourt. Under 12's – Do not use a shot clock	Same as FIBA
24 Sec. Shot Clock – Stopped but not reset, when same team are awarded ball for throw-in in either court because of OOB, Possession Arrow, Double Foul	Same as FIBA (if timing allows)	Same as FIBA (if timing allows) Under 12's – Do not use a shot clock	Same as FIBA
On rebounds if offence regains control, Shot clock resets to 14 secs.	Same as FIBA	VJBL (VC) the shot clock resets to 24 secs. Irrespective of which team gains control of the ball. Under 12's – Do not use a shot clock	Same as FIBA
24 Sec. Shot Clock – Stopped & reset to 14 secs (if clock is less than 13 secs) when same team have control and ball awarded for F/Court throw in, after a foul/viol if more than 14 secs on clock – no reset	Same as FIBA	Same as FIBA – Except the shot clock resets to 24 secs. If less than 13 secs. If more than 14 seconds on shot clock – no reset Under 12's – Do not use a shot clock	Same as FIBA
24 Sec. Shot Clock – Stopped and reset to 14 secs when team who previously did not have control and ball awarded for F/Court throw in as a result of Foul/Viol/OOB/USF/Disq/ Tech and Advancement after T/O	Same as FIBA	Not the same as FIBA – The shot clock resets to 24 secs. Irrespective of F/Court or B/Court throw-in Under 12's – Do not use a shot clock	Same as FIBA
Technical Foul – by a player, counts as team foul. By persons sitting on bench, against coach, not count against team fouls. Penalty – 1 free throw administered immediately – game resumed to team who had control of ball at place nearest to when game was stopped. (Neither team in control, jump ball situation.	Victorian Technical Foul – By a player, counts as team foul. By persons sitting on bench, against coach, not count against team fouls. Penalty – <u>2 free throws, plus possession at throw-in line in F/Court.</u> Note: Shot Clock – <u>14 sec reset.</u> Game resumed with throw-in in F/Court	Victorian Technical Foul – by a player, counts as team foul. By persons sitting on bench, against coach, not count against team fouls. <u>Penalty – 2 free throws, plus possession at throw-in line in F/Court.</u> Note: Shot Clock – <u>24 sec reset.</u> Game resumed with throw-in in F/Court (League to be notified of Behavioural T Fouls)	Same as FIBA