



CHAMPIONS CUP

RULES SHEET



Player eligibility

- Maximum 12 players per team for all divisions.
- Only the players that are registered to that team are eligible to play on the day. Players are not able to swap teams during the preliminary round.
- Players can change or be added to teams for the Elite 8 stage of the tournament. But once teams are locked in for this stage that is the team that must continue onto the Finals Night. All player movement MUST BE approved by the School Competitions Coordinator at Basketball Victoria first. Basketball Victoria reserves the right to accept or deny any player movement based on the circumstances or reasons for the move presented to them.
- Players who are injured or unavailable during the Elite 8 stage of competition may be eligible to compete in the Finals Night, providing permission is sought with Basketball Victoria prior to the event and they registered prior to the elite eight event.
- Players can play up an age division if required (e.g., Someone that is 14 can play in the U/17 category). Players can also play down an age division if required providing they match the age restrictions of the division below (e.g., A player playing in the U/17 Intermediate Division can play in U/15 Juniors if they are 14).
- There is no restriction on players playing in multiple teams if those teams are in a different age division.
- Division Clarification: Champions Cup is an age-based competition, not a year level-based competition, to fall in line with the Australian Schools Championship age restrictions. Therefore, the following age restrictions will apply:
 - **Juniors** – Under 15's (Must be Under 15 on 31st December 2023)
 - **Intermediates** – Under 17's (Must be Under 17 on 31st December 2023)
 - **Seniors** – Under 20's (Must be Under 20 on 31st December 2023)

Competition Rules

- Points will be awarded: 3= win, 2= draw, 1= loss, 0=forfeit.
- 2 x 18-minute halves (50 min timeslot)
- 2 minutes at half time
- 24 sec Shot clock applies. Junior Division: Clock will not start until the ball crosses halfway.
- Clock stops for all whistles in the last minute of the 1st half & last 3 minutes of the second half. The clock will also stop in the last minute of the 2nd half on all made baskets.
- 2-time outs per half per team, clock will stop in accordance with above rules. NO time outs in last 2 minutes of the 1st half unless the clock stops. Time out will be 1-minute.

- The ball will advance into the frontcourt of the team with possession of the ball if a timeout is called within the last 2 minutes of the game.
- 2 shots will take place once a team has reached the 9th team foul for the half.
- Late starts incur a one point per minute penalty this is to the discretion of the Schools Competition Coordinator
- Drawn games will not be allowed in the Elite 8 or Finals stage of competition. In the event of a drawn game, an additional three (3) minutes of extra time will be played, with clock stopping in the final 2 minutes of extra time. Teams will be allowed one (1) time out each. If still tied at the end of extra time, an additional 3 minutes will be played until a winning team has been determined.
- Ladders on the day will be determined by:
 - If there are two or more teams have the same number of wins the ladder order for the tied teams shall be decided on classification
 - Where an equal number of games have been played between the two or more teams the classification shall be determined by the head-to-head results in only those games played between the tied teams. If the two or more teams remain ties, further criteria will be applied in the following order.
 1. Higher game points difference of the games between them
 2. Higher number of game points scored in the games between them.
 3. Higher game points difference of all games in the group.
 4. Higher number of game points scored in all games.

If these criteria still cannot decide, a draw shall decide on the classification.
 - Where an unequal number of games have been played between the two or more teams, the classification shall be determined using a mini ladder based on the percentage wins from only those games played between the tied teams.
- Where clashes of uniform colour occur, the team that is listed as the Home Team will need to wear an alternate colour.
- Any player or team official who receives more than one technical foul in a game will be disqualified and removed from the playing area and will take no further part on that day.
- Schools are to supply their own first aid for the tournament.
- Each team must provide a scorer for each game in the Preliminary & Elite 8 Finals stage of the competition. In the Elite 8 Finals there will be 1 provided Score table official on each score bench. They will oversee the shot clock. A scorer from each school will also be on the bench, one will do the scoresheet & the other will do the scoreboard.