



**BASKETBALL VICTORIA SENIOR
REPRESENTATIVE COMMISSION**

BIG V 2026 RULES OF OPERATION

Drafted by: SRC Committee & League Management
Responsible Person: League Management
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DEFINITIONS AND INTERPRETATION

In these Rules of Operation, unless the context requires otherwise, the following words and expressions have the following meanings.

Annual Commission Meeting (ACM): the Annual Commission Meeting of the member Associations

Appeals Sub Committee: a committee established by the Committee Chair to hear appeals relating to decision of the League Manager. The BV Leagues and Competitions Manager will establish an Appeals Sub-Committee when the Committee Chair recognizes a conflict of interest.

Asia-Oceania Born Players: a player born within the FIBA Asia-Oceania region

Association: the Association, which has been granted membership as per the Basketball Victoria Constitution

Association Compliance Penalties: by which Associations are penalised to ensure compliance for breaches of the Rules of Operation

Association Elite Stream: All Senior League Divisions including any other Senior State League

Basketball Australia (BA): Basketball Australia Incorporated

Basketball Victoria (BV): Basketball Victoria Incorporated

Basketball Victoria Senior Representative Commission (SRC), (Commission): The Commission outlined in the Commission Charter.

Big V (League): a Victorian Senior Representative Basketball Competition, which is managed by Basketball Victoria appointed staff

Big V Game Day Support Number: the league provided contact number for Associations to contact Big V staff on game day

Fixture: a basketball game, which is part of the League or any fixture designated by the Committee from time to time

Big V Official: the person who holds the position of BV Referee Appointment Officer, Referee and/or Referee Coach

Coach: any person who is registered as coach of a Big V team, including a person registered as assistant coach of a Big V team (if applicable)

Commission Member: any Association, which has been granted entry to participate in a Senior Representative competition

Court Announcer: a person appointed by the home Association to make public announcements in relation to the presentation of a game and be responsible for playing music and where appropriate other audio recordings

Delegate: the person appointed by a Big V Association to be the central contact person for receiving all league communications

Division: a grade of competition within the overall Big V competition structure

Finals: the series of games as determined by Big V played at the completion of the regular Big V season by the Associations to determine the championship team of each division for that season

Game Commissioner: the person appointed by the home Association to ensure a fixture game is conducted in accordance with the Rules of Operation

Game Day Form: a document with format specified by Big V which records relevant information regarding conduct of each game

Home Association: an Association which is entitled or obliged to host a Big V game

Home Game: a Big V fixture, which an Association is entitled or obliged to host at its approved home venue

Home Team: a team which is named first in a Big V fixture

League Manager (Management): the person who is appointed by Basketball Victoria to manage the Big V



MVP Voting Form: a League provided document which allows each team Coach to record votes for the purpose of determining a competitions Most Valuable Player (MVP) or other relevant League awards

NBL: the National Basketball League of Australia

NBL1: the state's highest level elite senior league

Player: a registered player of a Big V team

Player Development Stream: all 23/U Big V Youth Divisions

Elite Development Officer (EDO): A staff position appointed by Basketball Victoria to manage development and appointments relating to referees and referee coaches.

Regular Season Game: any Big V game played in the regular home and away season

Restricted player: a restricted player as defined in Rule 5.1.1

Rules of Operation: Rules of Operation of the Big V as amended from time to time

Season: the period in each year determined by the Committee when the League competition is played

Special Commission Meeting (SCM): all General Meetings other than the Annual Commission Meeting of the members

SRC Charter: the aligned Basketball Victoria governance guidelines in which the SRC Committee and League Manager are to operate upon that competition year

Basketball Victoria Senior Representative Commission Committee (Committee): persons elected at the ACM as established under the Commission Charter.

SRC Rules of Interpretation Sub Committee: a Sub Committee of the Senior Representative Commission, which the League Manager can refer to for rule interpretation at their discretion

Style Guide: a document issued which prescribes how the League's logo is to be used on Association uniforms, other attire and documentation

Team: a team of an Association which participates in the Big V competition

Team Staff: any registered person other than a player or coach providing team support

Technical Official: any person acting as a Referee, Referee Coach, Scoretable Official or Statistician at any Big V fixture

Technical Officials Commission (TOC): the Commission responsible for the conduct of its member and assisting and ensuring officials are trained, developed, managed, supported and accredited/ Determines the yearly Basketball Victoria Leagues Rules of Variation to FIBA where required in conjunction with the League Manager and Committee.

Venue Audit: a checklist issued by the League indicating minimum venue requirements and providing a means for Associations to indicate compliance

Visiting Team: a team which is named second in a Big V fixture

Welcome Note: a document sent from the Home Association to the Visiting Association to inform them of particular arrangements for their upcoming game

WNBL: the Women's National Basketball League of Australia



SECTION 1: INTRODUCTION

1.1 BACKGROUND

1.1.1 Preamble

The competition originated in 1988 and continues to flourish with men's and women's teams playing in separate divisions.

The League commenced under the name of 'The Victorian Women's Conference' in 1987. The men's and women's competitions were run independently as the Country Victorian Invitation Basketball League (CVIBL); the Victorian Basketball League (VBL Inc.) or the Women's Victorian Basketball League (WVBL) until 2000 when they were merged into the VBL.

Coincidentally in 2000 and with the support of the VBL and Basketball Victoria, the Big V competition was created, being a conference of the Australian Basketball Association.

In 2005, the Big V and VBL competition structure was re-branded as Big V and was brought under common management.

Big V is the official senior elite and development state League that provides aspiring local participants the opportunity to develop via its highly competitive standards and well-promoted program.

Drawing on populated provincial centres as well as the metropolitan area of Melbourne, the Big V prides itself in taking its expertise in the development of the sport of basketball to the people in a manner, which identifies the League as truly community based.

1.1.2 Aims

The Big V aims to:

Conduct a state basketball representative competition for senior and youth players in Victoria in the most professional manner and to the highest standard possible.

Provide a representative basketball pathway for Associations and players, coaches and technical officials to develop and reach their potential, with the opportunity to progress to national and international levels.

1.2 COMPETITION STRUCTURE

The Big V consists of two competition streams: An Association elite stream which provides for Associations' highest level representative teams to compete on a fair basis and a player development stream, which by way of participation age restriction, enables Victoria's best youth players to develop in a competitive environment and provides for transition from junior to senior competition.

1.2.1 Association Elite Stream

This competition consists of several divisions of both men's and women's open age teams. The highest level of competition is Championship while those below are Division 1, Division 2, etc. or as otherwise determined by the Committee and League Management as required to accommodate the total number of accepted team entries by Associations.

Associations may enter one team only of each gender in this stream. Associations who already participate in a level of competition# equivalent to or of a higher standard than Big V Championship are ineligible to enter this senior elite stream.

e.g., Current NBL1 License Holders

Such competitions would be those in which FIBA Oceania requires a Foreign Player License for applicable players.

1.2.2 Player Development Stream

- a) This competition consists of several divisions of both men's and women's teams consisting of players who **must be 23 years of age or younger in the year of competition.**

To clarify, for a player to be eligible their year of birth must be equal to or later than 23 subtracted from the competition year.

- b) The highest level of competition in this separate age restricted competition is the Victorian Youth Championship while those below are Youth League 1, Youth League 2, etc. or as otherwise determined by the Committee and League Management. Associations may enter one team only of each gender in this stream even if the Association does not have a team of that gender entered in the Association elite stream as a means of developing playing strength in order to enter or re-enter that stream, the age restriction still applies.
- c) Any new or existing Association must have a senior team within 3 years of submitting a youth league team.

1.2.3 Conferences

Where appropriate due to the number of teams competing in a division, it may be divided into conferences.

1.2.4 Application of Rules of Operation

The Rules of Operation apply to all divisions. There are some differences and where this is the case it is noted in the Rules of Operation.

1.3 DIVISIONAL STRUCTURE

1.3.1 Principles

Where a competition is played in more than one Division the following principles will be applied:

- a) **Existing Association Teams**
Teams that participated in the most recent season should enter the same division unless applying for promotion or subject to relegation.
- b) **New and Re-entering Associations Teams**
New and re-entering teams in the competition, should enter the lowest division. Only in exceptional circumstances shall the SRC commission, consider entry into a higher division.
A new senior team of an Association who in the most recent season played in the NBL1 will be exempt from commencing in the lowest division applicable to their application.
- c) **Association Elite Stream**
Championship/Divisional - Maximum 12 teams
Lowest Division - No cap and open number of teams (minimum of 8)
- d) **Player Development Stream**
Victorian Youth Championship - Maximum 16 teams
Youth League Divisional - Maximum 12 teams
Lowest Division - No cap and open number of teams (minimum of 8)
- e) Associations will be firstly notified of their accepted and final division allocations for teams. The final league divisional structure will be released by the league post the appeal window closing for Associations.
- f) Where appropriate, the SRC Committee will rule on a year-to-year basis the best means of operating the competition within a division, including determining the number of teams per division for the best interests of the league, total number of games in a division, home and away games break-up, use of conferences and other variables.

1.3.2 Promotion, Relegation and Divisional Restructures (if required)

Strict promotion and relegation systems will be operated in all Association Elite Stream competitions, according to the following:

a) Promotion

The team that finishes top of the division ladder at the end of the regular season will earn promotion. The team that wins the division championship via the Grand Final will also earn promotion. Should the same team achieve both, the runners-up in the Grand Final will earn the second position of promotion.

In the event there is only one position available for promotion, priority will be given to the winner of the championship via the Grand Final.

Both teams must also meet the following criteria:

- i) Associations team performance record and pathway.
- ii) Associations governance and management of operations.
- iii) Historical working relationship and communication with competition management if applicable.
- iv) Financial management and performance.
- v) Promotion and marketing of associations teams (including game day presentation).
- vi) Historical attendances if applicable.
- vii) Venue standard

Promotion process:

- i) By the end of August each year the league will call for entry applications from Associations for the following season and are required to address the guidelines in Rule 1.3.2 a) and be submitted by the closing date set;
- ii) An assessment panel with a minimum of three (including the League Manager) will review each annual entry application and may seek further information and/or provide feedback in accordance with guidelines in Rule 1.3.2. a);
- iii) The assessment panel will make a recommendation to the SRC Committee;
- iv) The SRC Committee will approve which teams will be accepted for promotion. These teams will be informed prior to the Senior Representative Commission ACM and a formal announcement for noting will be made at the same ACM.

b) Relegation

Relegation in the first instance will be completed based on the final finishing positions on the ladder at the conclusion of the regular season. The two lowest placed teams on the ladder will be relegated.

In the event there is only one position available for relegation, then the lowest placed team on the ladder will be prioritised for relegation.

The SRC Committee and League Management reserve the right to make promotion/relegation changes in the best interests of the competition.

Relegation application process

- i) An Association may apply for relegation to a lower division of any of its teams based on its own assumptions about future playing strength, financial capacity or other reasons;
- ii) An assessment panel consisting of a minimum of three (including the League Manager) will review all team's performance and/or entry application and make a recommendation to the SRC Committee teams that should be relegated or not accepted;
- iii) The SRC Committee will approve which teams will be relegated or entry applications that will not be accepted, teams will be informed prior to the Senior Representative Commission ACM and a formal announcement for noting will be made at the ACM.

c) Divisional Restructures (if required)

Considerations in divisional restructures:



- i) If a restructure of divisions occurs between seasons, the relative position of teams that would otherwise have been promoted or relegated in accordance with Rule 1.3.2 (a) and (b) and as a result of their on-court performance will be taken into account;
- ii) This includes the opportunity for the SRC Committee to promote additional teams if required to arrive at the desired division structure, while still enforcing relegation at the determination of the SRC Committee. Teams will be informed prior to the Senior Representative Commission ACM and a formal announcement for noting will be made at the ACM.
- iii) The ability to create a division capable of being divided in different groups/divisions during a season.

1.3.3 Promotion and Relegation Player Development Stream

The top 4 teams in each division of the Player Development stream, excluding Victorian Youth Championship will play in the Youth Qualification Series.

The bottom 4 teams in each division of the Player Development Stream, excluding the lowest division, will play in the Youth Qualification Series.

The Youth Qualification Series will be played using the following fixture system:

Qualification Schedule for VYC/YL1:

Game A	VYC 13	YL1 2	Winner = VYC
Game B	VYC 14	YL1 1	Winner = VYC
Game C	VYC 15	YL1 4	Loser = YL1
Game D	VYC 16	YL1 3	Loser = YL1
Game E	L Game A	W Game D	Winner = VYC Loser = YL1
Game F	L Game B	W Game C	Winner = VYC Loser = YL1

Qualification Schedule for YL1/YL2:

Game G	YL1 9	YL2 2	Winner = YL1
Game H	YL1 10	YL2 1	Winner = YL1
Game I	YL1 11	YL2 4	Loser = YL2
Game J	YL1 12	YL2 3	Loser = YL2
Game K	L Game G	W Game J	Winner = YL1 Loser = YL2
Game L	L Game H	W Game I	Winner = YL1 Loser = YL2

Qualification Schedule for YL2/YL3:

Game M	YL2 9	YL3 2	Winner = YL2
Game N	YL2 10	YL3 1	Winner = YL2
Game O	YL2 11	YL3 4	Loser = YL3
Game P	YL2 12	YL3 3	Loser = YL3
Game Q	L Game M	W Game P	Winner = YL2 Loser = YL3
Game R	L Game N	W Game O	Winner = YL2 Loser = YL3



In determining positioning for the bottom 4 teams where no conferences exist, excluding the lowest division, will be based on the ladder at seasons end.

In determining positioning for the bottom 4 teams where conferences exist, excluding the lowest division, will be the bottom 2 teams in each conference, will be first based on win loss ratio, then head-to-head, at the conclusion of the regular season. To determine the ranking of these 4 teams this will be first based on win/loss ratio, then head-to-head when comparing teams ranked second last and last placed.



In determining positioning for the top 4 teams in all divisions, excluding Victorian Youth Championship, no matter if there are conferences or not the top 4 teams will be determined after finals by the following:

- 1st Place: Grand Final Winner
- 2nd Place: Grand Final Runner Up
- 3rd Place: Semi/Preliminary Final Loser with the Better Regular Season Record
- 4th Place: Semi/Preliminary Final Loser with the Worse Regular Season Record

Games played by players in the Youth Qualification Series will not count towards finals qualifications or statistical awards.

Player Eligibility

The Qualification Series is only open to players who are eligible for the development stream in the season in which the Qualification Series results are to be applied. This will be the same calendar season that the results of the Qualification Series will be applied to the league fixtures for that season.

A Player must be a bona fide member of an Association Development Stream team. Where a player has played in any Australian Association Elite Competition, the player is not eligible to play in the Youth Qualification Series if they meet one of more of the following criteria.

1. In the previous season averaged more than 10 minutes a game for Males and 15 minutes for Females on any Australian Association Elite Competition.

Note: If an Australian Association Elite Competition does not record individual playing minutes the player is ineligible to play in the Youth Qualification series if they met the requirement to play finals in the previous season in the player respected Australian Association Elite Competition.

2. Did not meet the requirements to play finals in an Australian Association Development Competition.



SECTION 2: LEAGUE ADMINISTRATION

2.1 RULES OF OPERATION

2.1.1 Establishment

These Rules of Operation are provided to each Association and have been developed to ensure the efficient operation of the Big V during the Big V season.

Association delegates should acquaint themselves of all responsibilities contained in this document and ensure that relevant Association personnel are aware of their individual responsibilities and rights.

2.1.2 Variation

- a) The Rules of Operation may be amended only by a majority vote of Associations at the Commission ACM, or any urgent matters may be considered for adoption by the Committee at the Committee's discretion.

Note: Associations may submit a Special Business Item (motion) by the league stated deadline for voting upon at the end of season ACM for amendments to the Rules of Operation for the following year's competition. Submitted Motions for the end of season ACM extend to the SRC Committee's proposed finals structures, number of games per division and season dates for the following years competition.

- b) The SRC committee at their discretion may put any league items to a vote of the member associations.
 - i) Where the item for a vote relates to only part of the league, being a division or stream, then where deemed appropriate by the SRC committee only that division or stream will be entitled to vote on that item
- c) The SRC committee in accordance with Rule 2.1.2 may make any rule changes which are required if deemed to be an operational nature, not materially altering the objectives of the League. Feedback will be sorted from Associations at the discretion of the SRC committee.

e.g. COVID restrictions forcing adjustments to league season dates.

2.1.3 Management and Appeal

The League Manager shall, in the first instance, interpret and apply the Rules of Operation and make decisions accordingly. At their discretion, the League Manager may also refer matters to the Rules of Interpretation Sub-Committee for guidance on any Rules of Operation.

The Appeals Sub-Committee, as per **Definitions and Interpretations**, shall act as a point of appeal.

2.1.4 Items Not Provided For

The League Manager in consultation with the SRC Committee shall have the discretion to decide on any questions not provided for in the Rules of Operation.

2.2 League Penalties

The League Manager may impose penalties upon individual players, Associations, members of Associations or technical officials at their discretion. Penalties may be in the form or combination of compliance fees, forfeit, suspension or disqualification from Big V fixtures or any other penalty deemed appropriate by the League Manager from time to time.

The League Manager will notify all penalties in writing to Associations.

The League Manager is empowered to impose penalties for non-compliance with the Rules of Operation as set out in Offences and Penalties - Appendix 1.

2.2.1 Association Compliance Penalties

The Association compliance penalties are a mechanism for the League Manager to maintain league standards and ensure compliance by Associations with a view to meeting the requirements of these Rules of Operation.

Where the League Manager detects a breach of these Rules of Operation, they will apply the appropriate penalty for that breach. As an Association accumulates offences they shall be dealt with in accordance with the level of penalty as approved by the members at the Senior Representative Commission ACM. (Refer to Appendix 1- Offences and Penalties)

Where an Association incurs a penalty, the League Manager will inform the Association of the penalty. The Appeals Sub-Committee, as per **Definitions and Interpretations**, shall act as a point of appeal.

Should an Association exceed three offences in a given season the League Manager will investigate the Association performance and may at their discretion decide on an appropriate additional penalty having regard to the nature of the ongoing offences.

2.2.2 Administrative and Procedural Fines

- a) Failure to respond to any administrative requests prior to Submission Deadlines - Appendix 3;
- b) Failure by an Association representative to attend Senior Representative Commission ACM or any Big V meeting sanctioned by the Committee requiring compulsory attendance;
- c) For any breach as per Offences and Penalties Appendix 1.

2.2.3 Fines for Game Forfeits

A fine will be issued in the event of a game being forfeited through non-attendance.

In the event that a forfeit does occur the League Manager will investigate the circumstances, and this may affect a future season's acceptance of teams for that Association.

2.2.4 Changes to Venue/Fixture

- a) An Association must secure approval for a fixture change (date, time, and/or venue) from the League prior to contacting the opposition; the opposition may decline the request for a change;
- b) An administrative fee (penalty) per change after the final fixture is published on the Big V web site will be applied unless the change is made under extenuating circumstances.

2.2.5 Payment of Fines

All penalties and charges incurred must be paid within fourteen (14) calendar days of receipt of account, except when a required date of payment is otherwise advised on the fine notification or agreed.

Where League issued invoice(s) exceeds the nominated trading terms the amount of the invoice will be subject to interest in accordance with VCAT penalty rates until payment is received.

If after a reasonable time period, payment remains outstanding the Association will be declared un-financial, with the League Manager empowered to take the following action:

- a) Prior to the entry closing date or the competition commencing, the Association shall be ineligible for entry, participation or progression in the competition;
- b) If the Association becomes un-financial during the competition, its team(s) shall cease to earn results until the matter is resolved. When the matter is resolved, at the discretion of the SRC Committee this may include the points lost in the un-financial period not being able to be regained.

2.2.6 Appeals

a) Appeals on decisions made by the League Manager

Appeals relating to decisions made by the League Manager shall be referred to an Appeals Sub Committee established by the Chair of the SRC Committee for a decision. There shall be no further appeal to the SRC Committee. The following step of appeal would be to Basketball Victoria.

Note: There are no provisions for other types of appeals e.g. appeals on the outcome of game due to possible score bench or referee errors

Associations may lodge an appeal in writing through the League Manager, within seven (7) days of the decision being notified with a bond as per Offences and Penalties - Appendix 1. The Appeals bond will only be refunded if the appeal is upheld.

b) Appeals on decisions made directly by the SRC Committee (e.g Team application declined)

Any Association wishing to appeal a direct decision made by the SRC Committee shall be referred directly to Basketball Victoria and must be submitted in writing to the League Manager within seven (7) days of the decision being notified as per Offences and Penalties - Appendix 1. The Appeals bond will only be refunded if the appeal is upheld. The League Manager will advise of the Basketball Victoria appeal processes.

c) Appeal submission timelines

In the event an earlier pending decision is required (e.g., finals) the Chair of the Appeals Sub Committee may determine at their own discretion the time duration cut off for the acceptance of an appeal and all other timings to the appeal.

Note: No Appeals can be considered post the stated deadline by the league on decisions made by either the League Manager or SRC Committee.

d) Appeal process

An appellant seeking to appeal a determination made by the League Manager must submit in writing with the full details of the matter and the decision including:

- i) Ground (s) on which the appeal is made; and
- ii) Reason (s) or circumstances supporting the ground(s) of appeal.

Upon receipt the League Manager will forward the submission to the Chair of the SRC Committee. The Chair will appoint the members of the Appeal Sub Committee, within seven (7) days of receipt of the appeal. The Appeal Sub Committee will determine within seven (7) days of appointment if the Appeal should proceed.

The appellant shall be advised within fourteen (14) days after receipt of the appeal whether the Appeal Sub Committee will grant the appeal.

The appellant has the opportunity to be present at the hearing and must notify the league within 48 hours, otherwise the Appeal Sub Committee will deal with matter/s on written submission only.

If the appeal proceeds the Appeal Sub Committee shall determine the manner in which the appeal shall be heard:

- i) By way of a full hearing;
- ii) By way of a partial hearing of limited issues only.

The Appeal Sub Committee may deal with the matter/s by phone, video conferencing or email or such other means as the Chair requires.

The Appeal Sub Committee shall have the power to:

- Dismiss the appeal;
- Uphold the appeal;
- Impose any penalties in accordance with these Rules of Operation;
- Reduce, increase or otherwise vary any penalty of the initial decision of the League Manager in such a manner as it thinks fit.



The Appeal Sub Committee will provide the League Manager in writing an outcome of the decision of the appeal on the league template, which will be forwarded to the Association.

2.3 MEMBER CONDUCT

2.3.1 Member Review

Membership of the League shall be subject to the conditions outlined in the Basketball Victoria Constitution.

The SRC Committee, in respect of these Rules of Operation, shall review Associations participation and entry application. Where an Associations performance affects the financial and operational integrity of the league and/or the Association itself, the SRC Committee will consult with Basketball Victoria regarding the Affiliation Process.

The following matters shall automatically provide cause for a review or non-acceptance of entry application:

- a) Playing strength, when a team in the lowest level of elite and developmental streams game winning percentage drops to 20% or less consistently over a three (3) year period;
- b) Game conduct and promotion, where there is a significant and repeated infringement of the Rules of Operation;
- c) Media action, where there is a significant failing in the endeavour to promote the Big V in the local community using available and appropriate media;
- d) Administration, where communication between the Association and the League staff is unacceptable or where League timelines are consistently not being met;
- e) Playing facilities, to the extent that there is a significant and repeated failing in meeting the Big V venue criteria and where bona fide efforts are not being made to correct these failings;
- f) Financial commitments, where commitments are not being met within specified timelines and where penalties have not been complied;
 - i) Associations must be financial 21 days prior to the date of the Annual Commission Meeting (ACM).

2.3.2 Conduct Detrimental or Prejudicial to Basketball Victoria

Any Association, coach, player, team staff, spectator or technical official that behaves in a manner that adversely, or is likely to, adversely affect Basketball Victoria in either its promotion or operation may be referred to the Basketball Victoria Tribunal.

This will include:

a) **Unsportsmanlike behaviour**

Any Association, coach, player, support staff (including cheerleaders and courtside announcers), spectator or technical official that acts in an unsportsmanlike manner may be referred to the Basketball Victoria Tribunal.

b) **Disorders**

The behaviour of players, coaches, management, spectators and technical officials can have a major effect on crowd behaviour. Any misconduct by such a person or persons that stimulates or encourages crowd disorder, may be referred to the Basketball Victoria Tribunal.

c) **Criticism of Basketball Victoria, Associations, Leagues, Coaches, Players or Technical Officials is a matter of concern for the League.**

Any Association member, including coaches, players and management who publicly criticise any of the above persons or bodies will be deemed to have acted in a manner detrimental and prejudicial to Basketball Victoria will be liable to penalty and will be referred to the Basketball Victoria Tribunal.

Furthermore, any Association member or spectator who is found by the League Manager to have pursued and/or harassed technical officials before, during, or after a game will be subject to similar penalties and may be referred to the Basketball Victoria Tribunal.

Associations will be held responsible for any adverse media or public comments of all their members by way of the public address system, game program, multimedia, in a public place or through any forum or media outlet including any form of social media.

The League Manager is empowered to impose a penalty or recommend expulsion, in the event that any adverse media comment is reported, and after investigation is proven.



The League Manager has the discretion with respect to the amount of fine to be imposed as per Appendix 1- Offences and Penalties;

d) Bribery and Tampering

Any person who directly or indirectly entices, induces, persuades, or attempts to entice, induce or persuade any player, coach or technical official, management or other person associated with an Association to alter the natural outcome of a Big V game will be deemed to have engaged in conduct detrimental to Basketball Victoria may be referred to the Basketball Australia National Integrity Unit or Basketball Victoria Tribunal.

e) Language

Coaches, assistant coaches, team staff, players and technical officials (including public announcers) and spectators must refrain from any profane or objectionable language or music which might be heard by spectators, technical officials or picked up by broadcast microphones in the vicinity of the benches and/or playing court may be liable to penalty from the Basketball Victoria Tribunal;

f) Code of Conduct

Each player, coach, administrator, supporter and technical official is required to comply with the relevant Basketball Victoria Code of Conduct and relevant Basketball Australia integrity requirements on a continuing basis including any pre-season match.

2.4 LEAGUE FINANCE

2.4.1 Budgets

- a) Each member Association is expected to develop an annual financial budget which is to be made available to the League Manager upon request and which will be held in strictest confidence (Refer to Appendix 1- Offences and Penalties)
- b) Basketball Victoria has the responsibility to ensure the financial viability of Associations and may exercise the right to review an Association's financial status to ensure their financial stability and maintain the integrity of the League.
- c) The League Manager is empowered to assist with the development of Associations who are identified as struggling financially. This assistance may include arranging financial advice, which may be in coordination with Basketball Victoria. The ultimate responsibility for financial stability rests with the individual Association.

2.4.2 Annual League Entry Fee Structure

An Association entry fee per division and payment instalment schedule for each division each year will be presented at the Senior Representative Commission ACM for noting.

2.4.3 Big V Travel and Accommodation Policy

To minimize the impact of extensive intra-state travel by country and metropolitan Associations a financial rebate is calculated at the end of the finals series on a pro-rata basis from the nominal amount in the annual budget.

Eligible Associations will receive their pro-rata rebate by no later than the end of October.

2.4.4 Timelines and Penalties for Withdrawal of Teams

- a) If an Association withdraws a team once informed of the final yearly divisional structures, an Association is liable for a minimum of 50% of the entry fee per team;
- b) If an Association withdraws a team once informed the league has begun the fixturing process, an Association will be liable for full payment of that team entry.
- c) If an Association withdraws a team after the final fixture has been released, they are still liable for full payment of the entry fee for that team and will also be fined as per Offences and Penalties - Appendix



2.4.5 Un-financial Association

An un-financial Association as confirmed by Basketball Victoria, will not be permitted to participate in the Senior Representative Commission ACM or Big V competition.

An Association will be deemed un-financial when it has accounts outstanding to Basketball Victoria (including entry fee, management fee or fines, other monies or part thereof) when the date specified for payment has expired.

2.5 SPONSORSHIP AND BIG V PROPERTY

2.5.1 Sponsorship

- a) Subject to this clause, each Association may arrange with a person (for the purposes of this clause the “Association sponsor”) its own corporate or other sponsorship and will be entitled to retain for its own use all moneys paid by an Association sponsor.
- b) Subject to clause (c), an Association may not enter into or be a party to a sponsorship agreement with an Association sponsor whose business is in direct competition with the business of a person who is/are a sponsor of the Big V or Basketball Victoria. The League Manager will notify all Associations annually who the major sponsors are.
- c) Where prior to notification of the Big V and Basketball Victoria major sponsors, an Association has entered into a sponsorship agreement with an Association sponsor whose business is in direct competition with the Big V or Basketball Victoria major sponsor(s), that Association will not be obliged to terminate the sponsorship agreement, but will not enter into a new sponsorship agreement to renew the existing sponsorship agreement with the Association sponsor, whose business is in direct competition with the Big V or Basketball Victoria major sponsor(s).
- d) Except as otherwise approved by the SRC Committee, an Association shall display such signage as directed by the League Manager in support of the Big V major sponsor(s);
- e) Penalty for non-compliance, if proven, shall be such penalty as deemed appropriate by the League Manager.

2.5.2 Big V Logo

- a) Big V shall have an official logo;
- b) Unless otherwise advised, Associations are required to use the logo in accordance with the Style Guide;
- c) An Association must use the Big V logo including the major sponsor’s name on all match programs and promotions as advised.

2.5.3 Broadcast Control

The Big V has the exclusive right to market all recordings or broadcasts of games involving Big V teams by way of any technology. As a result, no Association is permitted to sell recordings or broadcasts of its games either domestically or internationally for any purpose without the written agreement of the League Manager, which will not be unreasonably withheld.

An Association may, produce highlights for promotional non- commercial purposes only.



SECTION 3: ASSOCIATION ADMINISTRATION

3.1 MEMBER ASSOCIATIONS

Only Associations affiliated with Basketball Victoria and approved Basketball Victoria Special Purpose members are eligible to be considered for approval by the SRC Committee to compete in the Big V competition. Eligibility and membership details are contained in the Basketball Victoria Constitution.

3.2 BIG V ASSOCIATION CONTACTS

- a) Each Association is required to appoint a Big V Delegate and Big V administrator, who may be the same person and notify the league. All official Big V communication will be directed from the League staff to these persons only.
- b) Association Contacts will be published on the Big V website under “Association contacts” for other Associations to access for communication through the season with other Associations in meeting administration requirements between Associations. E.g., Welcome Notes and any other matter.

It is the responsibility of the Association to ensure it communicates to the league of any changes required throughout the season, after initial submission of contact person’s details.

3.3 VENUE REQUIREMENTS

3.3.1 Venue Requirements

- a) It shall be the responsibility of the home Association to ensure that all satisfactory equipment necessary for the correct and safe conduct of the game is supplied;
- b) Reports of Associations providing less than satisfactory venue equipment and services shall be submitted by an Association or technical official to the League Manager. The League Manager may refer the report to the Committee for its consideration. This may result in fines or re-fixturing away from the venue of the offending Association;
- c) Satisfactory venue equipment and services as referred to in (a) and (b) of this clause shall include, but not be limited to:
 - i) Properly surfaced floors;
 - ii) Backboards in good repair, affixed with standard, protective padding and preferably constructed of a transparent material;
 - iii) Properly secured rings with nets in good condition attached;
 - iv) Adequate seating for team members, officials and spectators;
 - v) Time clocks, including 24 second clocks with a 14 second re-set and a score board visible to all persons participating in the game;
 - vi) A score bench to seat a minimum of four technical officials, with possession arrow and foul lights affixed;
 - vii) A game ball and a spare ‘blood’ ball;
 - viii) Change room facilities for visiting teams and Referees;
 - ix) A courtside announcer for each home game;
 - x) Floor wipers;
 - xi) Any other reasonable equipment requested in writing by the Big V;
 - xii) Statisticians to record game statistics.

3.3.2 Venue Signage and Flag Requirements

- a) Each Big V venue on game day shall display prominently signage carrying the Big V logo as provided by and in a manner requested by the League Manager;
- b) Each Big V venue on game day shall display signage in respect of Big V sponsors as provided by and in a manner requested by the League Manager;
- c) Each Big V venue on game day shall align with the displaying of flags requirements determined by Basketball Victoria for the league and ensuring they are clearly visible during all games.



3.4 ASSOCIATION UNIFORM AND ATTIRE

3.4.1 Uniforms

Associations shall have two uniform sets available for each team; one of which shall be predominantly light while the other shall be of a predominantly dark colour. An association that changes the design of a uniform requires prior approval by the League Manager, and design must be in accordance with the League Style Guide.

3.4.2 Home Team Uniform

Both Associations share the responsibility to achieve an acceptable contrast. The visiting team has the primary responsibility to ensure it is aware of the home team's uniform and make the necessary changes to achieve the necessary contrast.

3.4.3 Uniform Numbers

Numbers used on uniforms must be one of the following 0, 00, 1 -99. The number marking must ensure all technical officials can clearly identify a player's number from both front and behind during on court action.

3.4.4 Player Names

It is acceptable for Associations to have the player's surname (or suitable nickname) affixed to the back of the player's uniform.

3.4.5 Uniform Placement of Big V Logo

All playing uniforms are required to display the official Big V Logo placed in accordance with the Style Guide.

Playing uniforms without the official Big V Logo will incur a fine per incorrect uniform, per match, until the uniforms are corrected.

3.4.6 Association Logos

Where applied to playing uniforms or Association apparel, Association and/or Association sponsor's logos must be placed in accordance with the Style Guide.

3.4.7 Team Bench Dress Code

Overall Standards

All team players and non-playing officials shall be required to dress in a way that clearly distinguishes them as part of the team and from other game officials.

The best description of the standard for non-playing officials would be business casual. The best description for players would be playing uniform. The requirements are:

Coaches and Assistant Coaches

Coaches must wear a collared shirt. If this is a polo shirt then it must be an Association branded polo. During colder weather it is understandable that this will be covered by a jacket that must be either an Association tracksuit jacket or other jacket that fits the general description of business casual wear.

Denim, shorts or tracksuit pants are not permitted for Coaches and their Assistants.

Shoes must be clean and tidy.

Players

Players must arrive and depart dressed appropriately and neatly in association branded clothing.

E.g. Arrival to games in board shorts is not acceptable.

Arrival to games in skins is acceptable but the player must be wearing an association branded top i.e. such as a hoodie, warm up top, jacket etc.

Team Staff

Team staff should be dressed appropriately and neatly in association branded clothing.



Non-Playing Players

Players not participating in the game may sit on the team bench provided they are dressed neatly in association branded clothing.

3.5 SEATING

3.5.1 League Officials

Each Association must provide seats for all League officials when advised of their attendance in advance.

The home team can allocate preferential seating for its members and must make every attempt to accommodate the visiting team with suitable seating.

3.5.2 Crowd Attendance

The official attendance number must be entered on the game day form and submitted to the league in accordance with the timeline advised.



SECTION 4: RESTRICTED PLAYER LIMITS

4.1 NUMBER OF RESTRICTED PLAYERS ALLOWABLE BY DIVISION

4.1.1 Restricted Player Limits

Restricted players are divided into two (2) categories to determine playing status.

- a) Senior Championship teams can have a **maximum of three (3) restricted players** with no more than two (2) players from category A permitted;
- b) All other senior divisions can have a **maximum of two (2) restricted players** with no more than one (1) player from either category A or B;
- c) Teams competing in Player Development Stream competitions **may not include restricted players**, but are permitted to include unrestricted players.

SECTION 5: PLAYER ELIGIBILITY ADMINISTRATION REQUIREMENTS

5.1 NUMBER OF RESTRICTED PLAYERS ALLOWABLE BY DIVISION

5.1.1 Restricted Players

- a) For the purpose of determining Big V playing status the following two (2) criteria will define a restricted player, except where 5.1.2 applies;

Category A

A player who was born outside the Asia/Oceania region and is not an Australian or New Zealand citizen, Permanent Resident or Refugee (Refer Rule 5.1.3 (e)- require approval from Basketball Australia)

Category B

A player who was born inside the Asia/Oceania region who averaged greater than 50% of available court time in the past NBL or WNBL season or

A player who is an Australian or New Zealand citizen, Permanent Resident, Refugee or born in the Asia/Oceania region and averaged greater than 50% of available court time in the past season with a division one (1) Club (As per below table or other as determined by Basketball Australia)

NBA / WNBA / Euro League	Germany	Puerto Rico	France
Spain	Japan	Argentina	Turkey
Lithuania	China	Brazil	Israel
Greece	Russia	Italy	

- b) The date used to calculate average minutes played in the NBL or WNBL competitions shall be as advised by Basketball Australia. For players returning from an overseas league, average minutes played shall be determined from the season just completed. If minutes played cannot be produced by any player who played in any of the above overseas leagues the player would be treated as a restricted player.
- c) For the purpose of this rule, a player who has moved to Australia before their eighteenth birthday and has established residency shall be considered to be an Australian citizen. The player must obtain the necessary Basketball Australia approval before being eligible to play in any Association League elite stream match.
- d) Should a player meet the criteria of Category A and any of the Category B criteria, the player shall be deemed a Category A player.

5.1.2 Unrestricted Player Status

The principles adopted in categorizing NBL/WNBL or other overseas league players as unrestricted are as follows:

- a) The player does not rank in restricted player category A or B;
- b) Players who have played more than 100 Big V/NBL1 elite stream games at the Association, which the player is to be registered. This criteria cannot be used on Category A players;

- c) If the player is choosing to return to their previous Big V Association before playing in their NBL/WNBL rookie season, they will automatically be classified as unrestricted. A player is not considered to have played in their rookie season if they have played no more than 8 NBL/WNBL games;
- d) Permanent residents (require approval from Basketball Australia if not a current Australian citizen)
- e) Asia/Oceania born players (require approval from Basketball Australia if not a current Australian citizen)
- f) Players with Refugee status (do not require Basketball Australia approval)
- g) Players in Senior Big V Championship do not require a FIBA Oceania License to participate. FIBA Oceania licenses are only required in the highest competition of the state NBL1.
- h) All players that are NOT a current Australian citizen will require Basketball Australia approval each year to be eligible to play in any senior elite stream division match. (except Refugees)
This includes players who are NOT currently Australian Citizens:
 - Born outside the Asia-Oceania region (Refer to Rule 5.1.1 (a))
 - Asia-Oceania born (Refer to Rule 5.1.2 (e))
 - Permanent resident players (Refer to Rule 5.1.2 (d))

Note- Basketball Australia approval is required each year of competition for these status players in any senior elite division.

In addition, Associations are to submit to the league the mandatory administration requirement of the Foreign Born Player document each year (Refer to Rule 5.1.3)

Case Example- A permanent resident player in 2019 submitted paperwork and received Basketball Australia approval to be eligible for the 2019 senior elite stream season. This player is NOT eligible for the 2020 senior elite stream season, until they submit paperwork and gain approval notification from Basketball Australia to be deemed eligible for that competition year.

- i) Any Asia-Oceania born player and permanent resident player playing in **Big V Victorian Youth Championship or youth league division (Known as player development stream) only, will not require Basketball Australia approval.** However this player will require Basketball Australia approval to be eligible to play in any Association Big V elite stream matches.

5.1.3 Restricted and Foreign Born Player Procedures (if not a current Australian Citizen)

- a) Each Association shall notify the league on a Big V Foreign Born Player Declaration Form of the names of all restricted players and/or unrestricted players with citizenship other than Australian (including refugees) registered to play in any of their teams, indicating the basis of their restriction and residency status. The submission of the league document is a mandatory administration requirement and a fine will be issued for non-submission. (Refer to Appendix 1- Offences and Penalties)
The submission of this league document does not constitute approval for these foreign born players to play in the league. Approval can only be granted from Basketball Australia for restricted category A (players born outside Asia-Oceania region, Asia-Oceania born and permanent residents (who are not current Australian citizens) to play in any Association Big V elite stream senior match.
- b) Any foreign born player that is not a current Australian Citizen will not be eligible to play in any senior elite division until the league receives approval notification from Basketball Australia. Any player that plays without necessary Basketball Australia approval will result in a forfeit of the match and a fine. (Refer to Appendix 1- Offences and Penalties)
- c) Any restricted player may be replaced by another restricted player during the regular season. Any games in which the replacement-restricted player participates may not be counted towards the original restricted player's finals eligibility. Should the number of restricted players qualified to play finals exceed the number allowed in Rule 4.1.1, the Association will nominate, in writing to Big V seven (7) days prior to the commencement of the finals, which restricted players will compete for that Association in the season's finals. The replacement-restricted player must comply with the category mix in Rule 4.1.1. No subsequent amendment to the restricted player nomination list will be permitted under any circumstances;
- d) The replacement restricted player must be capable of qualifying for the finals for the application to be considered;
- e) Big V must be notified in writing of the replacement of a restricted player and the restricted player being replaced and ensuring the player has Basketball Australia approval, prior to them participating in a Big V game;



- f) Registration requirements are the same as any other Big V player, if the player is not a current Australian citizen and was born outside the Asia/Oceania region (restricted status) or are Asia/Oceania born players or permanent residents (unrestricted status). Approval must be obtained by Basketball Australia to be eligible to play in any Big V elite stream senior match.

5.1.4 Foreign Born Players with Australian Citizenship

Foreign born players who hold Australian citizenship must provide relevant proof documentation of this in their registration process to be classified as a non-restricted player.

A foreign born player who gains Australian citizenship through naturalisation post their completed registration must lodge certificate of Australian citizenship to Big V prior to participating in the league as a non-restricted player.

5.2 REGISTRATION

It is the **Association's responsibility** to ensure the correct registration procedure (online system) is followed and completed (and a confirmation email is received) before playing a player:

- a) Before any player, of any Association team is eligible to participate in the Big V they must be registered via the online system by no later than 4pm Friday prior to that scheduled weekend round. A team that plays an ineligible player who is not registered will forfeit the game and be fined;
- b) Registration does not mean the player is automatically eligible, and the player and Association are responsible for ensuring the player has received approval if required for clearances and/or Basketball Australia approval before being considered eligible. (Refer to Rule 5.1.3 and 5.4)
- c) After playing one game in the association elite stream of Big V/NBL1 a player shall be classified as a senior elite player. A senior elite player will be deemed to be "playing down" if they play in the player development stream. They may play down in the player development stream only while there are sufficient matches remaining for the player to be able to satisfy the requirements for finals qualification of that player development stream team.
A team that plays an ineligible player down in a player development stream that is not capable of qualifying for the finals for the player development stream division will forfeit the game and be fined.
- d) No new player may register to play within a division post the cut off period for finals qualification lapsing within that division. This player would be considered ineligible and the team shall forfeit the match and be fined.
- e) Registration of foreign born players who are not current Australian citizens and born outside Asia/Oceania, Asia/Oceania born and permanent resident players will not be considered complete until such procedures have been completed and approved by Basketball Australia, and the league has received notification approval from Basketball Australia. (Refer to Rule 5.1.1 C 5.1.2)
A team that plays an ineligible foreign born player that does not have the required Basketball Australia authorisation will forfeit the game and be fined. (Refer to Appendix 1- Offences and Penalties);
- f) A player's league registration will remain in force from the date of registration in that competition year until 21 days after the last grand final.
- g) In all divisions, a player must turn at least 14 years of age during the year in which the player seeks to register. Any teams that play an underage player will automatically forfeit the match and be fined;
- h) In addition to registration by the player, a parent of a player who is sixteen (16) years of age or younger at the commencement of the season must complete and sign in the presence of the Association delegate, an indemnification form provided by the league in recognition that the Big V is a senior competition.
- i) Any player eligible for VJBL, Junior Country Championships or other affiliated association underage competition for U18 and below in which their association is competing or would like them to play; must be a Player in that competition in the same calendar year, including achieving finals qualification in that underage event/competition/league.
- j) Any player competing for one association in the VJBL or other affiliated association underage competition (U18 and below), must receive a permit, received in the form of written notification from the junior association, before registering and competing for another association in either the Association Elite Stream or the Association Development Stream. This written notification must be submitted to the League office prior to the Player having their registration approved. Issue of a permit on request by the player shall not be unreasonably withheld.
- k) All coaches, assistant coaches and team staff must register for each competition year and complete any



Basketball Victoria course requirements.

- l) Any directed Basketball Australia/Basketball Victoria integrity courses required by the league are mandatory for any person to be eligible for involvement in the league.

5.3 RELEASE FOR STATE AND NATIONAL COMMITMENTS

Any player that misses participation in Big V scheduled games whilst representing their state in National Championships or a country's Nationals on official national duties at national camps or playing for their country shall have those games missed due to such participation, included in the calculations for Big V finals eligibility.

The player must have played a minimum of four (4) games for that Association to be eligible to have the missed games included in the calculations for Big V finals eligibility.

Applications must be in writing to Big V at least fourteen (14) days prior to the start of the finals and the details of games missed and a copy of the release for state and/or national commitments must be included, such commitments prior to registration will not be considered in determining eligibility. No applications will be considered outside these timelines.

For any application to be considered for approval by the league, the player must have been registered and assigned to the team prior to attending their state/national commitments to be considered a bona fide player of the team and have played 4 matches during the home and away season.

Note-If a player has still not played the required 4 matches for their application to be considered at the stated closure deadline application time but is intending to play over the final weeks of the season to meet the required minimum 4 matches, they must submit their application by the stated league deadline for it to be eligible to be considered for approval.

5.4 CLEARANCES

5.4.1 Player Clearances

- a) Players who have not registered in the current season can transfer to a Big V Association up until there are insufficient games remaining to qualify for the finals.
- b) Any Player, including an Import, who has already registered in that competition year to a team of one Big V Association and is released by said association becomes a free agent. To release a Player, a senior staff member or delegate of the Player's original Big V Association must provide email confirmation of the release to the League Manager. Once the Player has been released, the Player can register with a new Big V Association provided there are sufficient games remaining in that competition year for the Player to qualify for the finals with the new Big V Association.
- c) Any Player who has already registered in that competition year to a team of one Big V Association and then seeks to leave by their own accord to another Big V Association in that same competition year, must ensure that their destination association has submitted a clearance request for that Player to the League Manager for approval prior to the completion of Round 6 of that competition year.
- d) Any Player who has already registered in that competition year to a team of an NBL1 Association and/ or equivalent highest level league in a state and seeks to then transfer to any Big V Association must ensure their destination association has submitted the clearance request to the League Manager for approval prior to the completion of Round 8 within that competition year.
- e) Any athlete transferring from one Big V Association to another Big V Association in accordance with clauses 5.4.1(b) and 5.4.1(c) or from an NBL1 Association to a Big V Association in accordance with clause 5.4.1(d) is only permitted to transfer to another Association that competes in the same Big V division or one Big V division down from their current Association. For example: a Player may transfer from a team that competes in the Big V Championship Division to another team that competes in the Big V Championship Division or to a team that competes in the Big V Division One Division. A Player from a team that competes in the NBL1 may transfer to a team that competes in the Big V Championship Division
- f) If the Association wishes to decline a player's clearance they will be required to detail the reasons they are declining. This will then be reviewed by the League Manager and notifications sent to all parties on the decision.
- g) It is the sole responsibility of the destination Association to ensure that the required clearance is obtained before any such player is played. Playing of an uncleared player will result in an automatic forfeit of any matches the player has played and a fine.

5.4.2 Clearance Process

The process for obtaining a clearance varies depending on where the player is transferring from and the specific procedure may vary. It is the destination Association's responsibility to ensure the correct procedure is followed and completed (including email confirmation) before registering or playing a player, the following is provided for guidance:

a) Clearance between Big V Associations:

For clearances between Big V Associations where the player last played in a Big V competition.

Clearance processes for Associations and players are:

- i) Destination Association submits clearance online, irrespective of the time period that has lapsed since the player last registered;
- ii) Players prior Association has 7 days to respond with approval/non-approval;
- iii) In the event a response has not been received after 7 days, the destination Association is to inform Big V;
- iv) Big V will then send a notice to the players prior Association advising they have 7 days to respond, Failure to respond will result in the player automatically being cleared by Big V.

b) Clearance from another Australian Association league (includes NBL1)

For clearances where the player last played in another Australian senior representative competition, the player will complete a Basketball Australia domestic clearance form and forward it to their former Association for approval irrespective of the time period that has lapsed since the player last registered.

(IMPORTANT- Refer to Rule 5.4.1 clearance deadline if player has played in a state's highest level league such as NBL1 in that competition year)

c) Clearance from another Australian Association league (includes NBL1)

For clearances where the player last played (please ensure the correct Association is contacted for the clearance) in a relevant overseas competition, the destination Association will apply for an international letter of clearance on behalf of the player, via Basketball Australia if appropriate irrespective of the time period that has lapsed since the player last registered.

- d) A match will be forfeited and a fine issued for the playing of any un-cleared player. (Refer to Appendix 1- Offences and Penalties).

e) College Players

College players that have returned home to Australia (not intending to return to college) are required to submit their international clearance with BA - there is NO BA fee charged on Australian college athletes returning to Australia fully.

College players who are intending to go back to college and playing e.g., on holidays, gap year etc. are not required to submit for a BA international clearance.

In the event that the player intending on returning to college wishes to play for a different club to the Big V club they played for prior to leaving for college, the player will be subject to the clearance process outline in Rule 5.4.2.

5.5 FINALS QUALIFICATION

- a) To be eligible to play in the finals a player must have played a minimum percentage of games for the Association's respective team in that season. For the purpose of this clause:
 - i) For the player development stream the minimum percentage is 30%;
 - ii) For the Association elite stream the minimum percentage is 40%;
 - iii) A game played shall be credited if the player's name appears in the statistics file transmitted to the League and have more than 0.00 in their minutes played column.
- b) When calculating player's games played percentage and where the percentage number is not a whole number, then the percentage number will be rounded up to the next whole number e.g. 19.1% goes to 20%.
- c) A player, who due to injury/illness fails to qualify for the Big V finals under Rule 5.5 (a), may apply in writing to Big V at least fourteen (14) days prior to the start of the finals for that division for permission to play in the finals. Applications subsequent to that timeline may only request consideration of injury/illness, which has occurred within the fourteen (14) day period prior to the start of that division finals.



For all/any applications received and to be considered for approval for finals eligibility, players are required to have played 4 matches during the home and away season.

Note- If a player has still not played the required 4 matches for their application to be considered at the stated closure deadline application time but is intending to play over the final weeks of the season to meet the required minimum 4 matches, they must submit their application by the stated league deadline for it to be eligible to be considered for approval.

In considering any application the League Manager shall have regard only to two criteria:

- i) Whether the player is a bona-fide player for the team as indicated by the player being registered and assigned to the team prior to the date of injury/illness or commencement of the season;
 - ii) The validity of the injury or illness preventing the player from otherwise qualifying to play as indicated by submission of a medical certificate with dates the player was medically unfit to play from a suitably qualified medical practitioner.
- d) If an Association is found to have played an ineligible player in any finals game that team will immediately forfeit that game. The matter will be referred to the League Manager for further action as may be determined appropriate in circumstances, including but not limited to a fine, penalty, or forfeit final series.
 - e) Where a game is unable to be played (cancelled) and not rescheduled, all registered players of the scheduled participating teams will be credited with one (1) game played towards their finals qualification.

E.g. Due to COVID restrictions imposed by the Victorian or any other State or Federal Government

SECTION 6: ADMINISTRATION OF REFEREES AND JUDICIARY

6.1 REFEREE ADMINISTRATION

6.1.1 Appointment of Referees

Appointment of Referees and Referee Coaches will be made by the EDO for fixtured league games.

6.2 OBLIGATIONS OF REFEREES

6.2.1 Behaviour and Performance of Referees

Referees shall conduct themselves in a manner befitting their position at all times. Associations can submit feedback to the league via the designated online league system, regarding any concerns on the behaviour or performance of a Referee.

These submissions will be reviewed by the league, and if determined necessary feedback will be given and/or the matter investigated.

6.2.2 Referee Obligations

League Referees will enforce the FIBA Official Basketball Rules, inclusive of any variations outlined within the League Rules of Operation and any other relevant League Documentation, approved by League Management and the Committee.

6.2.3 Equipment Check

Prior to the start of a game, Referees shall inspect all equipment including the court, basketballs, baskets, backboards and the scorers' and timers' equipment.

Any unsatisfactory game equipment should be reported to the Game Commissioner and to the league.

6.3 HOME ASSOCIATIONS OBLIGATIONS TO REFEREES

6.3.1 Referee Escort

Associations are to undertake or appoint a suitable identifiable person to escort referees to and from court. This person will also look after the reasonable needs of the Referees. They are responsible for the security of the Referees at all times. This includes departure from the venue, if necessary.

6.3.2 Arrival

Referees and Referee coaches are required to sign in at the venue or otherwise make their arrival known to the Game Commissioner or similar. Associations should expect Referees to arrive at least one (1) hour prior to game time.

6.3.3 Referee Room

- a) Home venues shall provide Referees with their own lockable change room or equivalent which should include where possible a shower with exhaust provisions, seating, lockers, clothes hooks, whiteboard and heating facilities.
As a minimum, a lockable cabinet, seating and suitable privacy arrangements must be provided;
- b) A key or code to the Referee room should be readily available to avoid Referees having to stand in corridors;



- c) Only Referees and Big V officials are permitted in the Referees' room. No other person, including Association officials and persons associated with Associations are permitted in the referee room without permission of the Referees.

6.3.4 Refreshments for Referees

It is the responsibility of the home Association to ensure that adequate water refreshments are made available for the Referees during a fixture.

6.3.5 Amenities

Each Referee or Referee coach and a partner are to be provided free entry, seats and car parking (if required) for games in which they are officiating providing they have notified the home Association of their requirements no later than the Thursday prior to the game.

6.4 REFEREE FINANCE

6.4.1 Referee Payments

The League via the EDO is responsible for game and travel expense payments including suitable accommodation (if required). These payments will be as approved by BV in formulating the budget.

6.5 REPORTS AND TRIBUNAL

6.5.1 General

- a) It is the duty of Referees in any match to report any person or player who misconducts themselves.
- b) An independent tribunal endorsed by Basketball Victoria shall deal with the report. In some cases the League may choose to have an incident investigated by the League Investigations Officer;
- c) The League in conjunction with Basketball Victoria may appoint an Investigations Officer who shall investigate any matters referred to them by the League Manager or SRC Committee. The Investigations Officer will operate within the parameters of their role as detailed in Rule 6.5.2.
- d) All protests and complaints shall be referred in the first instance to the League Manager;
- e) Basketball Victoria Tribunal procedures will be used in all cases and circumstances;
- f) All players and/or team staff must be clear of any penalties imposed by any basketball authority directly or indirectly affiliated with Basketball Australia;
- g) Any reports received by the league from any non-fixtured matches involving a Big V Association will be investigated and league sanctions may be issued and/or be referred to the BV Tribunal.

6.5.2 League Investigations Officer

- a) Where a formal written complaint or application is received, Basketball Victoria can appoint an Investigations Officer to investigate matters relating to the conduct of matches, whether before, during or after concerning players, technical officials, spectators, etc. or other matters as deemed necessary to be investigated by the SRC Committee or League Manager;
- b) The SRC Committee or League Manager can also instigate an investigation without a complaint being made. No other party is authorized to instigate an investigation;
- c) Associations are to provide the Investigations officer with all materials or items deemed necessary for a decision to be made;
- d) The Investigations Officer is responsible to only accept or provide information pertaining to the matter being investigated which, in turn, will be provided to the League Manager. All matters should be referred through this process;
- e) If the Investigations Officer believes it is necessary to visit an Association or venue, then approval is to be obtained from the League Manager prior to undertaking any such visit;



- f) The Investigations Officer will not make comments to the media regarding any incident under investigation. All public comment and written reports to Associations will be via the League Manager or SRC Committee;
 - i) After arriving at a decision, the Investigations Officer will forward a report and all relevant items including any Report to the Tribunal, to the League Manager within seven (7) days of having all items requested being made available.

SECTION 7: GAME OPERATIONS

7.1 FIXTURING

7.1.1 Scheduling Responsibility

- a) Big V will determine the fixtures for the regular season and for finals that will be as fair, both competitively and economically, as possible. Double headers will be fixtured where possible;
- b) Strong preference of the League is for regular season games to be scheduled on weekends. Associations may make requests for midweek and/or Friday evening games to Big V in which the visiting team has the overall right of refusal;
- c) League games should not commence, without the express permission and approval from the League Manager:
On a Saturday earlier than 4:00pm, nor commence later than 8:00pm;
On a Sunday earlier than 11:00am, nor commence later than 2:00pm
Such permission shall not unreasonably be withheld where venue availability and travel permit.

7.1.2 Fixturing Requests

Each Association shall submit fixture request and venue availability information in a format and at a time specified by Big V to allow fixturing to commence.

7.1.3 Draft Fixtures

Draft fixtures will be issued to Associations at the earliest possible time and will incorporate changes proposed by Associations where possible and where such changes would not significantly adversely impact other Associations.

7.1.4 Official Fixtures

At least four weeks prior to the season's start, Big V will attempt to issue to Associations a copy of the official fixtures for the season.

7.1.5 Amendment to Fixture

As a general rule, once released the official fixtures will not be amended. Should an Association require a game to be re- fixtured the League Manager may apply a penalty in the form of a fine. (Refer to Appendix 1- Offences and Penalties)

7.1.6 Game Abandonment

- a) If the match has not commenced the Association requesting the match to be abandoned must contact the Big V Game Day Support Number to submit any game abandonment review request to the league. The league in conjunction with the referees will reference a Guideline List to assist in its decision making. The Guideline List is simply a reference point and the league will have the authority to make decisions outside this Guidelines List in its final determinations of whether the game is abandoned or proceeds, which cannot be protested by either Association.
In the event Big V cannot be contacted, the final decision rests with the game referees.
- b) The following criteria will be used to determine the result for a game that has commenced but cannot be completed:
 - i) After three-quarter time, the result stands at the score line when the game was abandoned if the margin is 15 points or greater (includes if abandoned at three-quarter time break);
 - ii) In games that cannot be commenced or other abandoned games, the League at its discretion and after consultation with the referees and Game Commissioner may determine the actions to be followed. This decision can include scheduling of games that have not commenced and replaying of games that have commenced.
- c) If a game official calls off a game because of bad behaviour of one or both teams, it shall be deemed a forfeit and a report must be lodged to the league. If the behaviour is, in the opinion of the game officials, primarily that of one team, that team shall be deemed to have forfeited the game.

If the behaviour is, in the opinion of the game officials, that of both teams, both teams shall be deemed to have forfeited the game.

- d) When a fixtured game has commenced and the game is subsequently abandoned, all players on the score sheet shall be deemed to have participated in the fixture.

For the purposes of player finals eligibility, if the game is subsequently replayed, any player on the score sheet who was on the score sheet for the abandoned game shall only be credited with one game's participation in terms of that fixture.

7.1.7 Team Withdrawal

Should a team withdraw from the competition prior to the completion of the regular season Big V shall determine the fairest way to adjust the competition to enable teams that have played or are yet to play the absent team are not disadvantaged.

7.2 DOOR CHARGES AND FINALS TICKETING

7.2.1 Door Charges

Each Association has the right to set its own door price for its own regular season home games, exhibition, pre-season or finals games.

7.2.2 Ticketing Arrangements for Finals

Home association must presell tickets for finals games. The Home Association must notify the Visiting Association of ticketing arrangement and ticket price list a minimum of 24 hours prior to going live with ticket sales using online systems.

Tickets cannot go on sale prior to 11:00am on the Monday prior to the final.

The Visiting Association must be allocated at least 30% of the total tickets available for their members, to be able to attend the game. 48 hours prior to the game start time, in the event the Visiting Association has not used their full allocation of tickets, the Home Association may then make available any leftover tickets to their members for purchase. In the case of an "if required" game on a following day, 48 hours shall be reduced to 6 hours.

Any remaining tickets that haven't been sold prior to the game, will be available for purchase at the venue on a first come, first served basis with no preference to home Association members.

7.3 GAME DAY TIMING

7.3.1 Warm Up Period

There shall be a warm up period of no less than twenty (20) minutes on the playing court prior to the game.

7.3.2 Pre-Game Announcements

- a) When the warm up clock reaches five (5) minutes it shall be stopped and both teams shall return to their respective benches. The Court Announcer will introduce the players and other team officials individually, starting with the visiting team and then the home team and then finally announcing the Referees, together with any special guests;
- b) When all players, team officials and Referees have been announced, prior to all finals games and games where the home association chooses to do so the Australia national anthem will be played by the Court Announcer or sung by a performer. All players and officials shall maintain a dignified position during the national anthem;
- c) On completion of the introductions the clock shall be restarted and the teams may recommence their warm up;
- d) Any modification to this pre game procedure by the home Association must have prior approval from Big V and be communicated by the home Association to the visiting team;
- e) Both teams and all team officials must be present on court ten (10) minutes prior to tipoff for the introductions and to complete score sheet formalities.
- f) Any team failing to appear as requested by the Game Commissioner will be subject to penalty or further action that may be appropriate in such circumstances including but not limited to a fine, or loss of game.

7.3.3 Game Timing

- a) All Big V matches will consist of four (4) quarters of ten (10) minutes each which shall be fully timed;
- b) There shall be a break of two (2) minutes duration between the first and the second quarters, and between the third and the fourth quarters.
A half time interval of ten (10) minutes shall apply to all Big V games unless otherwise directed by Big V. Five (5) minutes of the half time interval must be available to teams for warm ups;
- c) If the scores are tied at full time, a further five (5) minutes of extra time will be played to decide a winner. If scores remain tied after this period of extra time, another five (5) minutes is to be played and continue until a winner is determined;
- d) Teams must be on court as per league game timing requirements and game day directions from referees. Referees are to manage this in the first instance as per FIBA rules and report any major breaches of this to the league, in which offending teams may be fined (Refer to Appendix 1- Offences and Penalties)

7.3.4 Starting Time Change

- a) The Game Commissioner shall ensure that the game commences at the time scheduled.
- b) If an Association wishes to amend a tip-off time after the release of the official fixtures, it must apply in writing with the visiting team's approval to Big V. If approved, a penalty in the form of a fine may be applied. No such amendment to tip-off time may take place without prior league approval.
- c) If a team is delayed due to unforeseen circumstances (for example travel delays), the opposing team must be notified immediately and the Big V Game Day Support Number advised.

7.3.5 Half Time Extension

- a) The duration of the half-time break may be extended by up to 5 minutes (fifteen (15) minutes in total) at the discretion of the home team;
- b) Half-time extensions beyond fifteen (15) minutes are to be used only in extraordinary cases relating to the recognition of competitive achievements (such as retiring a uniform number or the setting of a significant statistical record);
- c) Such a half-time extension requires approval and should be requested in writing at least four (4) days prior to the fixture for which it is required. This will enable time for the matter to be discussed with the visiting team;
 - i) The fact that a visiting team does not object to the approval being granted does not necessarily mean that it will be approved by Big V.

7.4 PLAYING RULES

7.4.1 Rules to Apply

All Big V games shall be played in accordance with all FIBA playing rules in force from time to time and the yearly Technical Officials Commission Rules Variation document of Basketball Victoria leagues.

7.4.2 Points of Emphasis

Prior to the commencement of each season the league will advise all Associations of the points of emphasis to be applied by Referees for the coming season.

7.5 TEAM LISTS

7.5.1 Announcement of Team Lists

a) Saturday and Sunday Games

A team participating in a fixtured game on a Saturday or Sunday must lodge its Team list with the league by deadline stipulated in Submission Deadlines - Appendix 3. The Team list must contain the name and singlet number and position of a maximum of twelve (12) players, name and position of a maximum of four (4) team staff and one (1) emergency player. Teams participating in the Association Development Stream are permitted to have three (3) emergency players.



b) **Weekday Games**

A team participating in a fixtured game on a Weekday must lodge its Team list with the league by deadline stipulated in Submission Deadlines - Appendix 3. The Team list must contain the name and singlet number and position of a maximum of twelve (12) players, name and position of a maximum of four (4) team staff and one (1) emergency player. Teams participating in the Association Development Stream are permitted to have three (3) emergency players.

7.5.2 Changes to Team List Prior to Game

In the case where a Player has been listed as a Player in the Team list and prior to the game if they are unable to play due to injury, illness or personal circumstances, a Club may withdraw the Player from the Team list and if it elects to do so replace the Player with the emergency player listed on the team list only.

In the case of a team wanting to make further changes to the team list by bringing in non-listed players, the team must receive approval from the league no less than 60 minutes before the fixtured game start time. Approvals by the league will only be made in the interest of fairness and integrity of the game, league and competition.

7.6 HOME TEAM RESPONSIBILITIES

7.6.1 Game Commissioner

- a) The home Association is required to appoint a Game Commissioner for each fixtured Big V game. The Game Commissioner must be easily identifiable wearing the Big V supplied vest and not performing any other role at the time such as video recording, MC etc. and be responsible for, but not limited to:
 - i) Ensuring match starts on time and half time breaks etc. are adhered to;
 - ii) Collection of game statistics for both teams and score sheet for subsequent uploading;
 - iii) To undertake or appoint a suitable identifiable person to escort referees to and from court; (Refer to Rule 6.3.1)
 - iv) Communicating to coaches any uniform compliance issues noticed by the assigned match referees and the need for the player to address prior to tip off;
 - v) Removal of any unruly spectators from venue, when directed to by the referee;
 - vi) Compliance with Big V signage and promotion requirements;
 - vii) Security of visiting teams at all times including the player benches;
 - viii) Ensuring no spectators have any prohibited noise makers so games are not disrupted and if they are identified it is addressed immediately; (Refer to Rule 7.5.9)
 - ix) Ensure the league is contacted via the Big V Game Day Support Number in the event of any issues.
- b) The home Association shall display the name of the Game Commissioner on the official game day form and welcome note prior to the commencement of any fixtured game.

7.6.2 Change Rooms

A whiteboard (minimum size 900mm x 600mm), lockable change room or lockable cabinets in a change room, are to be provided for the use of the visiting team. (A secure lockable room for storage of personal gear will be accepted).

7.6.3 Access to Games

Home Associations are required to give free entry to any person listed on the visiting team list up to a limit of twelve (12) players and four (4) team officials or a person who presents a Big V pass as shown on the game pass guide issued by the League Manager.

7.6.4 Game Program

- a) The home Association is required to produce either a printed game program or electronic game program of a reasonable standard which must include team officials' names, players' names, numbers, heights and positions, League provided media content inserts, ladders and season fixture, league's sponsors, together with any other content requested by Big V from time to time. The game program cover shall use the League provided template.



- b) Where a visiting team provides details of a naming rights sponsor, this is to be included in the game program. Where an electronic version only of the Game Program is produced, the Association must provide:



- i) A minimum of 3 printed copies of the Game Program or at least the team lists. Distributing 1 each to both head coaches and the scoretable/statisticians;
- ii) A convenient means for spectators to access the electronic game program at the venue, such as prominently displaying the download URL, preferably in a machine readable format; e.g. QR code
- iii) NBL1 Associations may combine NBL1 /Big V programs if the Association desires, but the specified Big V template must be contained in the combined program.

7.6.5 Pre-Game Procedure - Welcome Note

Prior to a fixtured game, the Home Association must complete the online welcome note for the visiting Association to notify of arrangements for the game by deadline stipulated in Submission Deadlines - Appendix 3. This shall be in the League prescribed format and include, but not be limited to:

- a) Home team uniform colour;
- b) Home Association contact(s) to receive the visiting team list;
- c) Times for access to venue and warm up court;
- d) Contact person on arrival of visiting team;
- e) Visiting team bench position;

7.6.6 Balls

The Home Association is to provide a match ball and a spare 'blood' ball, both of which are to be of a type specified or approved by Big V.

7.6.7 Security of Player's Bench

At all times, while in the venue, the security of the visiting team is the responsibility of the home Association's Game Commissioner. This includes the security of the player's bench where the visiting team must be sheltered from undue harassment or interference from the fans.

7.6.8 Disruption of Game

- a) Aerosol horns, whistles, vuvuzelas and megaphones may disrupt games and are not permitted at Big V games;
- b) Other noisemakers such as party horns and percussion instruments are conditionally permitted into the venue subject to the game technical officials being able to effectively officiate the match.
Should the use of these items interfere with the audibility of game calls the Referee may stop the match and request their use be discontinued or removed via the Game Commissioner.

7.6.G Floor Maintenance

It is the responsibility of the home Association to ensure that:

- a) Floor wipers are available during the game to mop dry any wet spots which may be on the floor. Technical officials are not expected to perform this duty. At least two floor wipers (one each end) of at least 10 years of age are to be provided throughout the game, equipped with broom or other suitable style floor wipers. For hygiene reasons, it is not acceptable for children acting as floor wipers to be on hands and knees using cloths/towels.
- b) No promotions may be conducted by any Association, either pregame or during the half time break, that may involve the introduction of moist or sticky substances to any part of the wooden surface, either within the playing area or on the area surrounding the floor.
- c) A blood kit in accordance with the Basketball Australia Blood Policy must be available for use as required by a senior Association official.

7.6.10 Court Announcer

- a) It is the objective of the Court Announcer to:
- i) Play warm-up music prior to each game and appropriate music during all time outs, game breaks and at half time;
 - ii) Introduce teams/players/coaches/Referees to the spectators;
 - iii) Play the national anthem prior to each game;
 - iv) Provide information relative to the state of the game that may not be readily available to the spectators;
 - v) Promote sponsors at appropriate times;
 - vi) Provide live reads as advised by the league;
 - vii) Recognise official guests to the audience as a whole;
 - viii) Provide a legitimate commentary on the game (as detailed below).
- b) Specific guidelines for Court Announcer:
- i) The Court Announcer is an official of the game and as such visiting teams should be treated in an equal way. Neutrality extends to what is said, not necessarily how it is said. It is reasonable for the Announcer to use more emphasis in their tone in relaying positive information about the home team in comparison to similar information on the visiting team;
 - ii) There shall be no commentary while either team has possession of the ball in their offensive half (front court), nor after a player has had the ball placed at their disposal while shooting free throws (refer to game limitations - point 3). Likewise, music shall not be played while the Visiting Team has the ball in their front court;
 - iii) Comments that take longer to make, during the course of play, than the time it takes a Team to progress to the halfway point of the court are too long;
 - iv) Game Commentary should be limited to providing the following information at the appropriate times;
 1. Scoring - who scored, three pointers, accumulative individual totals and an occasional mention of assists may be appropriate;
 2. Foul - Who fouled, numbers of fouls both individual and team. Who is shooting free throws and how many (if required) plus the end result of the attempts;
 3. Violation - name the violation - NOT the player;
 4. Time out - which team called it and how many they have had;
 5. Rebounds, blocks and steals - can be mentioned if required and appropriate, but who made turnovers is generally not appropriate for comment

NOTE: The Referee's call should not be pre-empted in any way. The announcer must wait for the Referees decision and signal - DON'T GUESS. Incorrect information can create confusion and embarrassment to all;
 - v) Any comment reflecting on the performance of the Referees, either positive or negative, is not allowed. Similarly any criticism of the League or its staff or Commission is not allowed. Critical remarks of any type towards players or coaches are not acceptable (including pre-taped comments played on the PA system);
 - vi) The Court Announcer's principal duties are to pass information to the crowd, encourage positive cheering and barracking, and support both home and away teams. Appeals to the crowd can be made during timeouts, quarter C half time breaks for support;
 - vii) A court announcer will not entice poor behaviour or disrespectful chants from the crowd or use methods which can generate hostile crowds;
 - viii) The Court Announcer has the duty of playing warm up music prior to games, the pre-game introductions, playing the national anthem in accordance with Rule 7.3.2 and playing appropriate music (no profanity) during all time outs, game breaks and at half time;
 - ix) Recognition of official League sponsors and guests are a part of the Court Announcers duties. These announcements should be limited to pre-game, time out and quarter/half time breaks. The Court Announcer will be obligated to acknowledge any Big V naming rights sponsor and any other Big V major sponsors as authorised by the Committee.

7.6.11 Scoretable and Statisticians

- a) All Scoretable and Statisticians rostered onto games must have a current and active Basketball Victoria Technical Official Licence and appropriate qualifications.
- b) The Home Association must provide a score table consisting of four, two of which must have Level 2 Qualifications.
- c) The Home Association is responsible for recording the statistics of the game and providing this information to both teams and to Big V in accordance with the following:
 - i) Statistics will be recorded using a software program specified by the league.
 - ii) Statisticians used by the Association must hold Level 1 Qualifications and a staff of at least two Statisticians must be used for each game;
 - iii) The statistics for the game must be accurate and must reflect the official score sheet when submitted to the League;
 - iv) Where the League provides electronic versions of team files for use, then Associations must use these team files at all times and if a player is not appearing the Home Association will be required to contact the Big V Game Day Support Number to check the players eligibility and for the league to then add the player if deemed eligible.
 - v) Statistics in the form of a box score shall be provided to each team immediately at the conclusion of each quarter;
 - vi) Following reconciliation of the statistics and score sheet, the game shall be finalised within the statistics software program.

7.6.12 Documented Medical Procedures

The Home Association shall have a documented procedure to follow in the case of serious injury and with which the Game Commissioner is familiar.

7.6.13 Video Recording of Games

- a) The Home Association must ensure that each game is video recorded for the purpose of but not limited to:
 - i) Referee development;
 - ii) Scouting;
 - iii) Tribunal evidence;
 - iv) Statistics collection or review;
 - v) League promotion
- b) For the recorded video to be fit for purpose it must:
 - i) Be competently recorded to ensure it is clear and in focus;
 - ii) Cover the whole game, including player introductions and extend to at least one minute after the game, full time;
 - iii) Not be edited;
 - iv) Not be paused during any breaks in play, including timeouts, quarter, half and three-quarter time;
 - v) Generally show all players on court and preferably both Referees in the frame, particularly when the ball is in play in the front court;
 - vi) Be recorded at the highest resolution possible, not less than 1080p (HD) for Championship divisions and not less than 720p for all other divisions and;
 - vii) Be retained in original format to be available to the Competitions Manager on request for at least fourteen (14) days after the game.

Note 1: It is recommended that the video camera is placed in an elevated position on the opposite side of the court to the score table, generally in line with the court centre line in order to have an unobstructed view of the whole court surface, score table and both teams benches when panned.

Note 2: Associations may choose to use close up shots and or alternative camera angles particularly when live streaming games, however a video recording meeting the requirements and be uploaded in accordance must also be made. It is mandatory that close up shots are not used while the ball is in play, and as a guide should be able to see the full half court.

- c) A video recording meeting the requirements must be uploaded by deadline stipulated in Appendix 3 - Submission Deadlines, to the league designated platform. Associations will receive one warning for the season for any late video uploads, then a fine will be issued.
- d) If a match is not video recorded in full, a fine will be issued.

7.6.14 Post-Game Procedures

It is the responsibility of the Home Association to ensure that the following is completed as part of the post-game procedure:

- a) Within 60 minutes of the game concluding, the game statistics should be finalised and scoresheet submitted as directed by the league;
- b) Each Coach is to complete an online MVP voting form by the deadline stipulated in Submission Deadlines - Appendix 3. Associations will receive one warning for the season for any late votes submitted, then a fine will be issued;
- c) Complete the online Game Day Form by the deadline stipulated in Submission Deadlines - Appendix 3. Associations will receive one warning for the season for any late Game Day Forms submitted, then a fine will be issued.
- d) Scoresheets must be retained by the Association for the full duration of the season. Big V may request these at any point within the season for cross referencing on any matter. A fine will be issued if the Association is unable to provide the scoresheet whenever requested during the season.

7.7 VISITING TEAM RESPONSIBILITIES

The visiting team shall:

- a) For game program purposes, submit a program list with players listed in playing number order, including team (4) officials' names, (12) players' numbers, names, heights and positions by the deadline stipulated in Submission Deadlines - Appendix 3 using the League approved format.
- b) The team list should be as accurate as possible and should not require significant variation (of 50% of names of team list) on game day;
- c) Change uniforms in the event of a colour clash with the home team uniforms, i.e. the home team should wear their preferred uniform.
- d) Complete an online MVP voting form by the deadline stipulated in Appendix 3 - Submission Deadlines. Associations will receive one warning for the season for any late votes submitted, then a fine will be issued;

7.8 PROTEST PROCEDURES

7.8.1 Protest

- a) Any Team desiring to lodge a protest (as defined by FIBA except no protest may be made concerning a decision by a Referee or Umpire) in respect to any match, must lodge such a protest in writing with the League Manager within forty-eight (48) hours of the match.
The parties concerned shall be entitled to attend a meeting at which the protest shall be heard. The League Manager is not obliged to meet face to face and may deal with the protest by phone, video conferencing, email or such means as they require;
- b) If a team has concerns with the match conditions and wish for the game to be abandoned, they must contact the Big V Game Day Support Number prior to commencement of the match.
The league in conjunction with the referees will have sole determination if the match is played and in which the Association cannot protest post-match this decision. A match will be considered "live" once commenced;
- c) If a referee has concerns with the match conditions and/ or a team has raised their request to have the match abandoned to the referees directly. The referees shall contact the Referees Appointment Officer who will then contact the Big V Game Day Support Number prior to any announcement determination if the game is abandoned or not.

7.8.2 Notification of Protest

Upon receipt of a protest, the League Manager shall immediately notify the opposing team in the match, which is subject to protest.

7.6 FORFEITED GAMES

- a) A forfeit is deemed to occur when insufficient players representing a team are present at the fixtured starting time for a Big V fixture.
An Association whose team for any reason fails to appear for or complete any fixtured pre-season, regular or finals game, including overtime, except for acts of God or events beyond such team's control shall be deemed to have forfeited that game and shall be liable to a fine and suffer such additional penalty as shall be deemed appropriate by the League Manager. (Refer to Rule 2.2.4)
- b) A forfeited game shall not be replayed.
- c) In the event of a forfeit, the team forfeiting shall be deemed to have lost the game with a score of zero (0) points to twenty (20). If there is no reversal in the winner of the match and the winning score margin is greater than 20 points, there will be no adjustment to the score made.
- d) When a fixtured game is forfeited, all registered players for the team, which, did not forfeit will be deemed to have participated in the fixture.

7.10 COMPETITION LADDERS

- a) Ladders in each division or conference will be displayed by Win Percentage, separated by Head-to-Head at season end. Adjustments will be made midway through the season when technology allows.
- b) To determine final ladder placings, if two (2) or more teams have the same win percentage the ladder order for the tied teams shall be decided on classification.
Where an equal number of games have been played between the two (2) or more teams the classification shall be determined by the head to head results in only those games played between the tied teams. If the two (2) or more teams remain tied, further criteria will be applied in the following order:
 - i) Higher game points difference of the games between them;
 - ii) Higher game points difference of all games in the group;
 - iii) Higher number of game points scored in the games between them;
 - iv) Higher number of game points scored in all games;If these criteria still cannot decide, a draw shall decide on the classification.
- c) Where an unequal number of games have been played between the two (2) or more teams, the classification shall be determined using a mini ladder based on win percentage from only those games played between the tied teams.
Each mini ladder determines one classification (the highest placing) only. Where there are two (2) or more teams remaining in the mini ladder, subsequent classification will be determined according to 7.9 (b).
Depending on whether there has been an equal or unequal number of games played between those teams.

7.11 FINALS

- a) The format of the finals for each division will be determined by the Big V and published at the Senior Representative Commission ACM prior to the start of each season in accordance with the following:
 - i) The competition structure;
 - ii) The finals system should maximise the chance of the top two teams from the home and away season meeting in the grand final of the competition, regardless of number of conferences within the competition;
 - iii) The grand finals for each Big V Division shall be a single game series, unless otherwise determined by the League Manager.
 - iv) The grand finals for each Big V Senior Championship Division shall be played at a venue determined by the league.
 - v) If required as determined by the League Manager having regard to the size of the Division, a best of three finals series shall be played on a Saturday or Sunday (Week 1), Saturday and Sunday (Week 2 - if required) basis - giving the league the maximum opportunity to promote finals between games one and two;



- vi) Teams finishing higher at the conclusion of the regular season shall have home court advantage for any single game finals series, except the grand final in the Big V Senior Championship Division, or the right to host week 2 of any best of three finals series, except where a qualifying final has been played as part of the finals system, in which case the winner of the qualifying final will gain home court advantage in any subsequent meeting of the teams. Teams finishing in the same position in conferences, the win /loss record will determine home court;
 - vii) Associations, that for reasons of venue unavailability or clashes, cannot host a final series for their venue, may forfeit the right to a home final completely at the discretion of the League Manager and subject to the appeal to the Commission.
 - viii) Big V has the right to request a relocation of a finals game if the association venue is deemed as not appropriate.
 - ix) For Elite Association Stream Grand Finals, the host venue seating capacity must be a minimum of 350.
- b) Following the completion of the Big V regular season games the league will request finals venue availability and develop a draft finals schedule as soon as practical.
The schedule will take account fixturing requests of the Associations involved with a preference given to the Home Association.
The draft schedule will be referred to the Associations involved for comment prior to being finalised. The finals fixtures will then be finalised and provided to all Associations.
- c) Appropriate seating should be reserved for Big V representatives. The League Manager will advise of any required seating no later than the Thursday prior to the game.
 - d) The designated Home Association for a finals game will assume all responsibilities normally associated with a regular season home game unless otherwise directed by the League Manager.

7.12 OTHER GAME PROVISIONS

7.12.1 Bench Occupation

During the game the bench shall be occupied only by the coach/s, players and team staff registered to the team with a maximum of 16 players.

7.12.2 Ejected Coaches, Players or Team Staff

- a) A player, coaches or team staff, upon being notified by a Referee that they have been ejected from the game, must leave the playing area immediately and remain in the dressing room of their team during such suspension until the completion of the game or leave the building;
- b) The use of messengers and/or telephones or any other electronic media to transmit information from the ejected coach to the bench is in violation of the spirit of this rule and is subject to appropriate penalties or further action that may be appropriate in such circumstances including but not limited to a fine, suspension, forfeit of match, loss of competition points, or compliance points.

SECTION 8: BIG V AWARDS

8.1 LEAGUE AWARDS SUMMARY & VOTING

8.1.1 Award Categories

Each Division will be awarded:

- a) A most valuable player;
- b) All-star 5 (best five players) based on MVP voting;
- c) Youth player of the year in all non-age restricted divisions with player under 23 as of the end of the calendar year, previous winners are ineligible;
- d) Defensive player of the year;
- e) Coach of the year;
- f) A Grand Final Series MVP will be awarded in each division as judged by the referees.

The following statistical categories will be awarded for each division:

- g) Leading scorer (regular season average)
- h) Leading rebounder (regular season average)
- i) Golden hands (total assists + total steals - total turnovers divided by games played)
- j) To be eligible for statistical awards, a player must have played a minimum of 75% of games. In determining the statistical awards, statistics credited to a player for games win which they are ineligible shall be disregarded and that player's season statistics calculated using only those games in which a player is eligible to play.

8.1.2 Game by Game Voting

The coach of each team shall award votes after each game; awarding three (3), two (2), one (1) votes for the match, via the online form, the winner is decided at the completion of the minor rounds with the player receiving the most votes.

Big V shall monitor coach voting and where appropriate (votes not cast in accordance with the criteria or within the spirit of voting), is empowered to request a coach to recast their votes after a game.

The voting will not be published during the season.

8.1.3 End of Season Voting

- a) MVP
At the conclusion of the regular season the player with the most votes will be crowned the MVP.
- b) All Star Five (Non-positional)
At the conclusion of the regular season, the top twenty players that polled MVP votes will be compiled in a list that will be made available for coaches and captains to select their All Star Five, with the following restrictions:
 - i) The MVP winner will automatically become a member of the All Star 5;
 - ii) Cannot vote for players in your respective team.
- c) Defensive Player
At the conclusion of the regular season, coaches must nominate one (1) player from their team to be voted on for defensive player of the year.
The list of defensive players will be made available for coach and team captains to allocate votes (three (3) being the best, two (2) and one (1)) to three different players.
Coaches and captains are prohibited from voting for their own players.
- d) Youth Player
At the conclusion of the regular season, the top ten (10) 23 years of age or younger players in each non-age restricted divisions will be made available for each team coach and captain to allocate votes (three (3) being the best, two (2) and one (1) to three different players. Refer to Rule 1.2.2
Coaches and captains are prohibited from voting for their own players.



- e) In the event of a tie for all division award categories, two trophies will be awarded with the exception of the all-star five where a count back will be conducted to determine the winner. The player with the most amount of three (3) votes will be declared the winner, the same process will apply if three (3) votes are tied, it will go to the most two (2) votes and if tied the most one (1) votes if required.

SECTION 9: OTHER ITEMS

G.1 USE OF ILLEGAL DRUGS

The Big V will abide by the Anti-Doping Policy of Basketball Australia.

G.2 INTEGRITY

Participants in the League must abide by the Basketball Australia National Integrity Framework and Basketball Victoria Integrity By-laws.

In accordance with the BA National Integrity Framework, BA may share personal information relating to Participants with Betting Operators, law enforcement agencies, government agencies or other sporting organisations to prevent and investigate match-fixing incidents.

G.3 SPECTATOR CONDUCT

- a) Spectators will understand as a condition of entry that they may be asked to leave the venue by the Game Commissioner. This condition of entry must be displayed at the ticket office and/or at entry;
- b) If a referee believes that a spectator's behaviour is reportable then they should inform the Game Commissioner to automatically eject that person from the stadium. The referee shall then lodge an incident report to the league on the spectator offences.
- c) If a referee believes that a spectator's behaviour is unsatisfactory and worthy of a caution, then they will inform the Game Commissioner to issue the spectator with a warning.
If the same spectator continues to act in a like manner, they will be ejected by the Game Commissioner at the direction of the referee. The referee shall then lodge an incident report post the match to the league on the spectator's offences.
- d) Any spectator guilty of intentional physical contact with a Referee before, during or after a game will be ejected from the venue by the Game Commissioner or their representative and be liable to further action.

G.4 PROMOTION/MEDIA

- a) Each Association is required to promote their home games to the best of their ability.
- b) Each Big V Championship team is required to Live Stream each home game to the destination mandated by the League, using the equipment supplied by the League and within the guidelines supplied by the League.

APPENDIX 1: OFFENCES AND PENALTIES

The following table sets out the standard penalties to be applied for a breach of the Rules of Operations at the determination of the League Manager.

Offence	Rule reference	Penalty (per offence)
Administrative and procedural fines	2.2.1, 7.6.14, 7.7	\$150 (per item)
Failure to meet Match Video recording requirements	7.6.13	\$100 (per item)- 1st Offence \$250 (per item)- Subsequent Offences
Failure to video record game	7.6.13 (d)	\$100 (per item)- 1st Offence \$250 (per item)- 2nd Offence \$500 (per item)- Subsequent Offences
Forfeit	2.2.3	\$1500
Change to fixture	2.2.4, 7.1.5. 7.3.4 (b)	\$100
Appeal	2.2.6	\$500 bond
Conduct detrimental or prejudicial to Big V	2.3.2	Subject to the outcome of the BV or VBRA Tribunal
Failure to provide a copy of an Association budget on request	2.4.1 a)	\$150
Withdrawal of teams	2.4.4 (a)	Minimum of 50% of the League division fee
	2.4.4 (b)	Full payment of league division fee
	2.4.4 (c)	Full payment of league division fee C \$5000 fine
Sponsorship and Big V property Non display of signage as directed	2.5.1	\$150 (per sign)
Venue requirements		
Failure to provide satisfactory equipment and services	3.3.1	\$150 (per item)
Association uniforms and attire including placement of Big V trademark	3.4	\$100 (per uniform)
Seating provisions in crowd attendances	3.5.2	\$250

Playing an ineligible player -Restricted player -Unregistered player -Uncleared player -Unqualifiedforfinals(Includingrelegated players) -Player requiring BA approval	4.1.1, 5.1.1, 5.1.3, 5.1.4, 5.2, 5.4, 5.5	Forfeit of game won and \$250 (per item)
Home Association obligations to Referees	6.3	\$100 (per item)
Game day timing	7.3	\$100 (per item)
Team failing to arrive on court as per game timing	7.3.3 (d)	\$500 (per item)
Team Lists	7.5	Warning - 1 st Offence \$100 - 2 nd Offence \$200 - 3 rd + Offence
Home team responsibilities	7.6	\$100 (per item)
Visiting team responsibilities	7.7	\$100 (per item)
Other game provisions	7.12	Subject to the outcome of the BV Tribunal
End of season voting	8.1.2	\$100 (per item)
Use of illegal drugs	9.1	Subject to BA, ASADA, WADA penalties
Integrity	9.2	Subject to BV, BA and National Integrity outcomes
Spectator conduct	9.3	Subject to the outcome of the BV Tribunal C league imposed sanctions



APPENDIX 2: GUIDELINES FOR ABANDONMENT OF A GAME

Rule 7.1.6 manages the event of a game abandonment if it happens during a game if there has been enough court time and leading margin to constitute a game.

The below is a Guideline List which the league will refer to in the event a team requests abandonment of a match prior to starting. This is simply a Guidelines appendix and the league have the final authority to abandon or proceed with the playing of the match on any items outlined on and outside this list.

What may constitute abandonment:

- Court/stadium condition
- Water leakage
- Power Outage
- Injured athlete that cannot be moved (the time used up for game, this may be more important in a first game of a double header)
- Referees in fear
- Missing referees
- Spectator issues
- Unforeseeable transit accidents resulting in not enough athletes to start game

What may not constitute abandoning a game:

- No 14 second clock
- No 24 second clock
- No scoreboard
- Score bench numbers
- No statisticians
- Late arrival of athletes and coaches



APPENDIX 3: SUBMISSION DEADLINES

The following table sets out deadlines for any submissions required as per rules within the rules of operation:

Item	Rule reference	Submission Date
Welcome Note	7.6.5	Tuesday 5:00pm prior to fixtured game
Program List	7.7	Wednesday 5:00pm prior to fixtured game
Team Lists	7.5.1 a) 7.5.1 b)	Friday 10:00am prior to fixtured game 10:00am on preceding day to fixtured game
Scoresheet Submission	7.6.14 a)	Within 60 Minutes post fixtured game
Video Recording of Game	7.6.13	Monday 5:00pm post fixtured game
MVP Voting	7.6.14 b), 7.7 d)	Monday 5:00pm post fixtured game
Game Day Form	7.6.14 c)	Monday 5:00pm post fixtured game



APPENDIX 4: PROMOTION AND RELEGATION PLAYER DEVELOPMENT STREAM - PLAYER ELIGIBILITY

Australian Association Elite Competitions	<ul style="list-style-type: none">- NBL1 All Conferences- Big V Association Elite Stream (Senior Divisions)- Waratah League Senior Divisions- Queensland State League Senior Divisions- Senior District League (South Australia)- Western Australia Basketball League- Senior Premier League (ACT)- Tasmania Senior Basketball League Championship Division- Darwin Basketball League Championship Division (Basketball NT)
Australian Association Development Stream Competitions	<ul style="list-style-type: none">- Big V Player Development Stream Competitions- Waratah League Youth Divisions- Queensland State League Youth Divisions- Youth District League (South Australia)- Tasmania Senior Basketball League Shield Division